DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIGN	NALS	WBF CONVENTION CARD	
Overcalls (style, responses, 1/2 level, reopening)	Opening leads		2.1.1.2 5101			
Natural, sound on 2–level, light on 1–level, 5(4)+cards, 8+PC, then:	- promision of the second	Lead		In Partner's Suit	NBO (Country): Poland	
a) 2♣ is drury, or after 1♣ only forcing	Suit	2/4		2/4	EVENT: Any	
b) 2 of their suit is F, without support	NT	2/4		2/4 (3/5)*	PLAYERS: Apolinary Kowalski – Piotr Tuszyński	
c) New suit on a 1 level is forcing	Subseq	2/4		2/4		
	Other: *in unsu	upported partne	r's suit ag. NT v	we lead: 3/5, Xx, xxX, etc.		
	Versus NT con	tract king is a s	trong lead, aski	ng either for unblock or a count		
1NT Overcall (2 nd /4 th live, responses, reopening)	LEADS				SYSTEM SUMMARY	
2nd 1NT = 15-18PC (system ON)	Lead	Vs. Suit		Vs. NT	General approach and style:	
 4th: a) 15–17PC after 1♣, might be little weaker after 1♦ b) 12–15PC after 1♥/♠ 	Ace	AK+		Asks for an attitude	POLISH CLUB 1& opening shows:	
	King	AK, KQ(+),	K(x)	Strong	a) 11–14PC, BAL or nat (4414, rarely 3415/4315)	
	Oueen	QJ(+); Q(x)		Asks for an attitude	a) 15+PC, 5(4)+ * (4 only if 4414)	
Jump overcalls (style, responses, unusual NT)	Jack		0(+), KJ10(+)	Same	b) 18+PC, any shape	
Direct – weak	10	10x, H10x, 1		Same	Then 1♦ shows one of those three types of hands:	
Reopen – constructive	9	H9x, 109+	/////	Pretty same, (maybe J98x)	a) 0–6PC, any shape	
[1x] - 2NT = two lowest	Hi-X	HXx, HxxX	$\mathbf{x}(+)$, $\mathbf{x}\mathbf{X}\mathbf{x}+$	Same	b) 7–10(11)PC, both minors	
	Low-X	xX, HxxX	(·), AIL ·	Pretty same (maybe 10xxX)	c) 16+PC, BAL, neither 5 card minor, nor 4 card major	
Direct and jump cue bids (style, response, reopen)	Signals in ord				1NT = 15–17PC, BAL (little off-shape like 5M, 6m, 5431 possible)	
$[1 \neq /] = 2 $ shows $5 \neq \emptyset$, $5 \neq \emptyset$		ner's Lead	Declarer's Lea	ad Discarding	2♣ = 11–14PC, 5+♣, 4M, or 6+♣	
$[1 \lor] - 2 \lor$ shows 5+ \bigstar , 5+ \bigstar , 3 \bigstar - 5 \bigstar ,5 \bigstar	1 LOV	V = ENC	LOW = EVEN		$2 \blacklozenge = 5 - 10 \text{PC}, 6 + \checkmark / \blacktriangle$	
$[1 \bullet] - 2 \bullet$ shows $5 + \bullet, 5 + \bullet, 3 \bullet - 5 \bullet 5 \bullet$	Suit 2 LOV		S/P (standard)	· · · · · · · · · · · · · · · · · · ·	$2 \checkmark = 5-10$ PC, $5+\checkmark$ and $5+$ other	
1 m 2 m 310 W 3 5 + V, 5 + m, 5 ± - 5 + 5 V		(standard)			2 = 5-10 PC, 5+ A, 5(4)+m	
Versus 1NT (strong and weak)		V = ENC	LOW = EVEN	N S/P (standard)	A lot of transfers in competiton, especially after our openings and	
a) strong: $x = 5+m 4M 2 - MM$	NT 2 LOV	V = EVEN	S/P (standard)		Opponents bidding	
$2 \blacklozenge = 1$ Major, $5 + \blacktriangledown/\diamondsuit$ nat and $4 + \text{minor}$	3 S/P (3 S/P (standard)				
2NT = minors	Signals (includ	ling Trumps): S	/P in trumps		Special bids that may require defence	
Reopen – 2♣ MM, other natur, X promise for 80% 1M-4cards	Smith's Echo: LOW = ENC				As above	
b) weak: $x = 13+PC$, $2 = 4 + \forall$, $4 + 4$, $2 = 6(5) + \forall/4$,						
$2\Psi/\Rightarrow = 5+\Psi/\Rightarrow, 4+m$			DOUBLES			
Reopen before pass – like after strong, jump is constructive Reopen after pass –						
Versus preempts (doubles, cue-bids, jumps, NT bids)	Takeout doub	les (style, resp	onses, reopenin	lg)		
Jumps are constructive, 2/3NT is natural, x is takeout below 4	Double = $11+F$	C (after Partne	r's pass, may be	e weaker with a good shape)		
x over $4 \bigstar$ or higher opening = points, rather pass then bid		`	• / 4			
					Encoial faming mass segmenans	
	1				Special forcing pass sequences When we are in a GF situation	
Versus artificial, strong openings – 1♣ or 2♣	Special, artificial, and competitive doubles and redoubles				when we are in a GF situation	
Versus 1 & 16+PC: $x = *+*$, or $*+*$, $1 \neq = *+*$, or $*+*$, $1 \neq /*$		· ·		x = 4 + 4, (7)+PC		
are natural (and then 1NT is a cue bid), $1NT = 4$ may be 4M			1♦ - x - x2		Important notes	
2 = 4, may be 4M				d-showing doubles.	Important notes	
Versus 1 \clubsuit polish or 2+: 2 \bigstar shows 5+ \heartsuit , 5+ \bigstar			d 1 st class contr			
Over opponent's takeout double	1				Psychics: rarely	
A lot of transfers after opening on level 1	xx		es show good ha	nd, fit and more than stoper	r syonics, ratery	
	xx		C			

				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1.* X	Х	0	4♥	11–14PC BAL, or 4441♦,	$1 \blacklozenge = 0-6PC \text{ ANY}, 7-11PC \text{ minor}(s), \text{ or } 16+PC, BAL$	1 - 1 - 1 = NF, 3+, 12–14or18-19 PC BAL, or strong	
				15+PC, 5(4)+&, 18+PC, ANY		1 - 1 - 1 = Any FG	
					$1 \vee / = 4 + \vee / = 7 + PC$, $1NT = 7 - 10PC$, no 4cdM,	1 - 1 - 2NT = (22)23-24, BAL	-
					$2 \neq 2 = 5 + GF$, $2 \neq = 5 + 4 + 4$ and $4 = 10 - 12$	$1 - 1 \forall / = -2 = GF$, natural or 23+PC balanced	
					2 = transf NT inwit, 3 = 6 + = 6 + = 6 + = 6	$1 \div - 1 \bigstar / \checkmark / \bigstar - 2 \bigstar = 5 + \bigstar, 15 + PC$	
					3♥ = 12-16PC, 4144, 3♠ = 13-16 bal no 4M	$1 \bigstar - 1 \checkmark / \bigstar - 2 \bigstar - 2 \bigstar = GF$, artificial	
1 •		4(+)	4♥	11–17PC, 5+♦, or any 4♦441,	1NT = NF, nat, $2 = GF$, nat, $2 = 5 + A$, $4 = 0$, less	Double checkback	
				11–15PC, 4♦ 5♣	than inv, $2 \checkmark$, 10+PC, 4+ \diamond , no 4M,		
				3,4 hand may be 4♦ - balanced	$2 \bigstar = 5 \bigstar, 4 \checkmark, 10\text{-}11\text{PC}$		
		-			3 = nat invit 3 = weak or mixed raise		_
1♥		5(+)	4 🔺	11–17PC, 5+♥	1NT = NF, $2 = FG$, semi nat, $2 = FG$ nat,	Double checkback	Drury (2♦ shows interests)
				$2 \bigstar = NF$, 3-8PC, $2NT = GF$, $4+\heartsuit$, $3 \bigstar =$ at least mixed			
					raise, $3+\Psi$, unbalanced, $3 \neq = inv$, $3+\Psi$, balanced		
1.		5(1)	4		$3 \triangleq \text{minisplinter}, 3\text{NT} = \$ \text{ short}, 4\$/\$ = \$/\$ \text{ short}$	Double checkback	
1 🏘	5(+)	4♥	11–17PC, 5+ ▲	1NT = NF, $2 = FG$ semi nat, $2 = FG$, nat,	Double checkback	Drury (2♦ shows interests)	
					$2NT = GF, 4+ \bigstar, 3 \bigstar = inv, 3+ \bigstar, unbalanced$ $3 \bigstar = inv, 3+ \bigstar, balanced, 3 \heartsuit = nat, invit$		
					$3 \vee - 110^{\circ}, 5 + 3^{\circ}, 6141664, 5 \vee - 1141, 11011$ $3NT = minisplinter, 4 / (4 \vee - 3^{\circ}/2 \vee - 3$		
1NT			4♥	14+–17PC, can be little bit	2 = stayman, 2 = transfer to , or inv, BAL,	1NT - 2 - 2 - 2 = NF, 4 + 4, 3415, or 1444, 8-9PC	
1111		- ·	off-shape (5M, 6m, 54, stiff)	$2 \bullet$ = stayman, $2 \bullet$ = transfer to \bullet , or mix, DAL, 2NT = transfer to \bullet or weak with both minors, $3 \bullet$ =	$1NT - 2 \bigstar = 2 \bigstar = 2 \bigstar = 1NT, 4 + \bigstar, 5415, 611444, 8-91C$ $1NT - 2 \bigstar = 2 \bigstar = 1NVIT 5 \bigstar$		
				······································	shortness $3 \neq =$ shortness, $3 \checkmark / \Rightarrow =$ shortness, min 5+4+	$1NT - 2 \bigstar - 2 \bigstar/2 \checkmark/ \bigstar - 3 \bigstar = GF$, Relay	
					$\mathbf{A} \mathbf{A} \mathbf{A} = 5 + \mathbf{V} \mathbf{S} + \mathbf{A}$, game or slam in a hand, $4 \mathbf{A} / \mathbf{V} = \mathbf{A} \mathbf{A}$	$1NT - 2 - 2 \vee / - 3 \vee / = at least \vee / agame try$	
					transfer to ♥/♠		
2.	Х	5(+)	4♥	11–14PC, 5+ * 4M, or 6+ *	$2 \blacklozenge = \text{relay}, 2 \blacktriangledown / \blacklozenge = \text{NF}, \text{ nat}, 2\text{NT} = \text{puppet to } 3 \clubsuit,$	$2 \bigstar - 2NT - 3 \bigstar - pass = preemptive, 3 \bigstar = G.F. 5 \bigstar, 5 \bigstar, 3 \bigstar =$	2NT = invitational to 3NT
					$3 \clubsuit = inv \text{ to } 3NT, 3 \blacklozenge = inv, nat, 3 \blacktriangledown/ \bigstar = nat GF good suit$	5♥-5♠ INVIT, 3♠ = GF not good suite $3NT = inv$ to $6NT$,	3 = normal raise
						based on clubs	
2♦ Multi	Multi	0		5–10PC, 6+♥/♠	$2 \checkmark / = pass/correct$, $2NT - relay$, $3 \ddagger - 5 + \checkmark / \ddagger$, GF , $3 \bigstar - \ddagger$	$2 \bigstar - 2 \bigstar - 2NT - 3 \bigstar = $ to play	1
				on a 3rd hand might be $5+\Psi/\clubsuit$	or ♦, GF, 3♥ - pass/correct, 4♣ - bid a transfer to your	$2 \bigstar -2 \bigstar -2 \bigstar -3 \bigstar = \text{inv, nat}$	
					long suit, 4 ♦ - show your long suit naturally, 4♥/♠ - to play	$2 \bullet -2NT - 3 \bullet = any min$	
2	X	5(+)		5 10DC 51		$2 \blacklozenge -2NT - 3 \diamondsuit / \blacklozenge = \max \text{ with } \blacktriangledown / \blacktriangle$	
2♥	Λ	3(+)		5–10PC, $5+\Psi$ and any 5	$2 \triangleq NF$, nat, $2NT = Relay$, $3 \triangleq pass/correct$, $3 \triangleq inv$		
2	X	5(+)		5–10PC, 5+♠ and 5(4)+♣/♦	to $4 \checkmark$, better than through 2NT, $3 \blacklozenge = GF$ 2NT = Relay, $3 \clubsuit = pass/correct$, $3 \blacklozenge = inv$ to $4 \bigstar$, better		-
2 🏟	Λ	3(+)		5-10PC, $5+4$ and $5(4)+4/4$	$2N1 = \text{Relay}, 3 \bigstar = \text{pass/correct}, 3 \bigstar = \text{inv to } 4 \bigstar$, better than through $2NT, 3 \bigstar = \text{nat}, NF$, but constructive		
2NT			4♥	(19) (20+–22PC	that through $2 V $, $3 \checkmark =$ hat, NP , but constructive $3 \bigstar =$ puppet stayman, $3 \bigstar / \checkmark =$ transfers, $3 \bigstar =$ minors,	2NT - 3 - 3 = at least one 4M, 3 = 5 = 5 = 3NT no M	
2111			4	(19)(20) = 221 C	4 = 4 = 4 = 4 = 4 = 4 = 4 = 4 = 4 = 4 =	$21\sqrt{1-5} = 5\sqrt{-4}$ at least one $41\sqrt{1}$, $5\sqrt{2} = 5\sqrt{5}\sqrt{2}$, $51\sqrt{1}$ no $1\sqrt{1}$	
					transfer to $\frac{1}{2}$ shows slam interests,		
3*		6(+)		PRE, wide range NV	$3 \bigstar / \checkmark / \bigstar = GF (F1),$ nat		
3♦		6(+)		PRE, wide range NV	$3 \checkmark / \bigstar = GF(F1),$		
3♥		6(+)		PRE, wide range NV	$3 \bigstar = GF,$		
3♠		6(+)		PRE, wide range NV			
3NT	Х			1 st /2 nd = Gambling, or 7M222	$4 \blacklozenge = asks$ for shortness, then $4 \blacktriangledown / \blacktriangle = either 7 \blacktriangledown / \bigstar 222$, or	$3NT - 4 \diamond - 5 \diamond / \diamond =$ suit and short in the other minor	
				$3^{rd}/4^{th} = just to play$	short wih a minor		
4*		6(+)		PRE, wide range NV	$4 \blacklozenge = Blackwood$		
4♦		6(+)		PRE, wide range NV	4NT = Blackwood	HIGH LEVEL BIDDING	
4♥		6(+)		PRE, wide range NV	4NT = Blackwood	Blackwood (1-0-2), cue bids, splinters	
4♠		6(+)		PRE, wide range NV	4NT = Blackwood	5NT Blackwood (0,1,2), Exclusion Blackwood (012)	
4NT	Х			Good hand on \clubsuit and \blacklozenge (6–6)	$5 \bullet = $ Blackwood on \bullet , $5 \bullet =$ Blackwood on \bullet	They bid after 4NT – X max 1ace, next 2,3,4	